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| For Academic Affairs and Research Use Only | |
| Proposal Number | LAC80 |
| CIP Code: |  |
| Degree Code: |  |

**Program Modification Form**

**[X] Undergraduate Curriculum Council**

**[ ] Graduate Council**

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| --- |
| **Modification Type: [ ]Admissions, [X]Curricular Sequence, or [ ]Other** |

Signed paper copies of proposals submitted for consideration are no longer required. Please type approver name and enter date of approval.

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| --- | --- | --- | --- | --- | --- |
| |  |  | | --- | --- | | Katherine Baker | 3/10/2022 |   **Department Curriculum Committee Chair** | |  |  | | --- | --- | | \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ | Enter date |   **COPE Chair (if applicable)** |
| |  |  | | --- | --- | | Temma Balducci | 3/10/2022 |   **Department Chair** | |  |  | | --- | --- | | \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ | Enter date |   **Head of Unit (if applicable)** |
| |  |  | | --- | --- | | Warren Johnson | 3/16/2022 |   **College Curriculum Committee Chair** | |  |  | | --- | --- | | \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ | Enter date |   **Undergraduate Curriculum Council Chair** |
| |  |  | | --- | --- | | \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ | Enter date |   **Director of Assessment** *(only for changes impacting assessment)* | |  |  | | --- | --- | | \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ | Enter date |   **Graduate Curriculum Committee Chair** |
| |  |  | | --- | --- | | Carl M. Cates | 4/5/2022 |   **College Dean** | |  |  | | --- | --- | | \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ | Enter date |   **Vice Chancellor for Academic Affairs** |
| |  |  | | --- | --- | | \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ | Enter date |   **General Education Committee Chair (if applicable)** |  |

1. **Contact Person** (Name, Email Address, Phone Number)

Temma Balducci, Dept. of Art + Design, tbalducci@astate.edu, 870.972.3050

1. **Proposed Change** (for undergraduate curricular changes please provide an 8-semester plan (appendix A), if applicable)
2. Changes to Core classes for BFA degrees
3. Development of assessment – making BFA review and senior project into classes
4. **Effective Date**

Fall 2022  
Bulletin Year 22-23

1. **Justification –** *Please provide details as to why this change is necessary.*
2. BFA Art Major Core

The core has not been thoroughly vetted in more than 18 years. As part of a department-wide reckoning with best practices in fine arts, a consensus was reached amongst new and existing faculty that we must prioritize “thinking” for our students in the early stages of the program. In looking through previous assessments and in class performance, faculty noted that students were unable to speak to content, experimentation, failure, contemporary techniques like collaboration in the social sphere, and relevant technology (ex. Adobe programs). The new courses being added to the Core increase student abilities in these areas, providing a base for the skill acquisition found in 3000-level coursework. The classes being deleted from the Core will not adversely affect program learning outcomes. ART 1013, Design I and ART 1023, Design II will be absorbed into the 3000-level studio courses. Each course will have specific course outcomes that demonstrate 2D Design and 3D Design components. Over the past 5+ years, ART 1043, Drawing II has not been providing significantly different course outcomes from Drawing and Imaging. It will be absorbed into Drawing and Imaging. Removing ART 3033, Drawing III (Figure Drawing) from the common Core, and keeping it as a requirement only in the Studio Emphasis, will allow for other BFAs to explore different practices that may be more relevant to their area.

1. Development of Assessment

ART 3123 Creative Practice is a 3-credit course that ties our assessment (BFA Review) to a class that covers important skill sets for our students, including framing and presentation, artistic practice, expectations upon graduation, and more. The Review will become part of this expanded (for-credit) class. This course is intended to prepare students for expectations and working at the upper-level in art and design.

ART 4861 Senior Project expands the field to include collaboration, community engagement, design for good, and other practices that move away from the monographic.

**Bulletin Changes**

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| **Instructions** |
| **Please visit** [**http://www.astate.edu/a/registrar/students/bulletins/index.dot**](http://www.astate.edu/a/registrar/students/bulletins/index.dot) **and select the most recent version of the bulletin. Copy and paste all bulletin pages this proposal affects below. Please include a before (with changed areas highlighted) and after of all affected sections.**  **\*Please note: Courses are often listed in multiple sections of the bulletin. To ensure that all affected sections have been located, please search the bulletin (ctrl+F) for the appropriate courses before submission of this form.** |

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**Major in Graphic Design**

**Bachelor of Fine Arts**

**Digital Design Emphasis**

A complete 8-semester degree plan is available at https://www.astate.edu/info/academics/degrees/

|  |  |
| --- | --- |
| **University Requirements:** |  |
| See University General Requirements for Baccalaureate degrees (p. 47) |  |
| **First Year Making Connections Course:** | **Sem. Hrs.** |
| ARTH 2583, Survey of Art History ~~I~~ **before 1400** Making Connections | **-** |
| **General Education Requirements:** | **Sem. Hrs.** |
| See General Education Curriculum for Baccalaureate degrees (p. 84)  **Students with this major must take the following:**  *MUS 2503, Fine Arts - Music THEA 2503, Fine Arts - Theatre (Required Departmental Gen. Ed. Option)* | **35** |
| **B.F.A. Art Major Core:**  Grade of “C” or better required for all B.F.A. Art Major Core Requirements, including prerequisites. | **Sem Hrs.** |
| ~~ART 1013, Design I~~ | ~~3~~ |
| ~~ART 1023, Design II~~ | ~~3~~ |
| ~~ART 1033, Drawing II~~ | ~~3~~ |
| ~~ART 1043, Drawing III~~ | ~~3~~ |
| **ART 1033, Drawing and Imaging** | 3 |
| **ART 1113, Creative Exploration** | **3** |
| **ART 1123, Creative Collaboration** | **3** |
| **ART 2453, Ideation3** | **3** |
| ARTH 2583, Survey of Art History ~~I~~ **before 1400** | 3 |
| ARTH 2593, Survey of Art History ~~I~~ **after 1400** | 3 |
| **GRFX 1413, Design Technology** | **3** |
| **Sub-total** | **21** |
| **Studio Art Requirements:**  Grade of “C” or better required for all Studio Art Requirements, including prerequisites. | **Sem. Hrs.** |
| **Choose 3 from the following list:**  ART 3063, Painting  ART 3083, Printmaking ART 3093, Ceramics ART 3103, Sculpture **ART 3113, Fiber Arts** | **9** |
| **ART 3123, Creative Practice** | **3** |
| ART 3403, Photography | 3 |
| **Sub-total** | **15** |
| **Additional Requirements:** | **Sem. Hrs.** |
| ARTH 3573, History of Graphic Design | 3 |
| Art History Elective | 3 |
| **Sub-total** | **6** |
| **Emphasis Area (Digital Design):**  Grade of “C” or better required for all Graphic Design Requirements, including prerequisites. | **Sem. Hrs.** |
| ~~GRFX 1111, Design Technology~~ | ~~1~~ |
| ~~GRFX 2103, Ideation~~ | ~~3~~ |
| DIGI 2003, Introduction to Coding with Swift | 3 |
| DIGI 3003, Intermediate Coding with Swift | 3 |
| DIGI 4003, Advanced Studio in Swift Coding | 3 |
| ~~GRFX 1111, Design Technology~~ | ~~1~~ |
| ~~GRFX 2103, Ideation~~ | ~~3~~ |
| GRFX 2203, Introduction to Graphic Design | 3 |
| GRFX 2303, Typography and Layout | 3 |
| GRFX 2703, Interaction Design | 3 |
| GRFX 3400, Graphic Design Review | 0 |
| GRFX 3703, Front End Web Development | 3 |
| GRFX 3713, 3D Digital and Game Design | 3 |
| GRFX 4603, Graphic Design Internship | 3 |
| GRFX 4703, Advanced Digital Studio (must take twice) | 6 |
| GRFX 4813, Digital Design Portfolio Capstone | 3 |
| ~~Select one of the following: ART 4063, Advanced Painting ART 4083, Advanced Printmaking ART 4093, Advanced Ceramics ART 4103, Advanced Sculpture~~ 4000-level ART Studio course | 3 |
| **Sub-total** | **39** |
| **Electives:** | **Sem. Hrs.** |
| Electives | 4 |
| Total Required Hours: | 120 |

New Bulletin

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**Major in Graphic Design**

**Bachelor of Fine Arts**

**Digital Design Emphasis**

A complete 8-semester degree plan is available at https://www.astate.edu/info/academics/degrees/

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| **University Requirements:** |  |
| See University General Requirements for Baccalaureate degrees (p. 47) |  |
| **First Year Making Connections Course:** | **Sem. Hrs.** |
| ARTH 2583, Survey of Art History before 1400 Making Connections | **-** |
| **General Education Requirements:** | **Sem. Hrs.** |
| See General Education Curriculum for Baccalaureate degrees (p. 84)  **Students with this major must take the following:**  *MUS 2503, Fine Arts - Music THEA 2503, Fine Arts - Theatre (Required Departmental Gen. Ed. Option)* | **35** |
| **B.F.A. Art Major Core:**  Grade of “C” or better required for all B.F.A. Art Major Core Requirements, including prerequisites. | **Sem Hrs.** |
| ART 1033, Drawing and Imaging | 3 |
| ART 1113, Creative Exploration | 3 |
| ART 1123, Creative Collaboration | 3 |
| ART 2453, Ideation | 3 |
| ARTH 2583, Survey of Art History before 1400 | 3 |
| ARTH 2593, Survey of Art History after 1400 | 3 |
| GRFX 1413, Design Technology | 3 |
| **Sub-total** | **21** |
| **Studio Art Requirements:**  Grade of “C” or better required for all Studio Art Requirements, including prerequisites. | **Sem. Hrs.** |
| **Choose 3 from the following list:**   ART 3063, Painting  ART 3083, Printmaking ART 3093, Ceramics ART 3103, Sculpture ART 3113, Fiber Arts | 9 |
| ART 3123, Creative Practice | 3 |
| ART 3403, Photography | 3 |
| **Sub-total** | **15** |
| **Additional Requirements:** | **Sem. Hrs.** |
| ARTH 3573, History of Graphic Design | 3 |
| Art History Elective | 3 |
| **Sub-total** | **6** |
| **Emphasis Area (Digital Design):**  Grade of “C” or better required for all Graphic Design Requirements, including prerequisites. | **Sem. Hrs.** |
| DIGI 2003, Introduction to Coding with Swift | 3 |
| DIGI 3003, Intermediate Coding with Swift | 3 |
| DIGI 4003, Advanced Studio in Swift Coding | 3 |
| GRFX 2203, Introduction to Graphic Design | 3 |
| GRFX 2303, Typography and Layout | 3 |
| GRFX 2703, Interaction Design | 3 |
| GRFX 3400, Graphic Design Review | 0 |
| GRFX 3703, Front End Web Development | 3 |
| GRFX 3713, 3D Digital and Game Design | 3 |
| GRFX 4603, Graphic Design Internship | 3 |
| GRFX 4703, Advanced Digital Studio (must take twice) | 6 |
| GRFX 4813, Digital Design Portfolio Capstone | 3 |
| 4000-level ART Studio course | 3 |
| **Sub-total** | **39** |
| **Electives:** | **Sem. Hrs.** |
| Electives | 4 |
| Total Required Hours: | 120 |

**Appendix A, 8-Semester Plan**

(**Referenced in #2** - **Undergraduate Proposals Only)**

*Instructions: Please identify new courses in italics*.

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| **Arkansas State University-Jonesboro**  **Degree: Bachelor of Fine Art**  **Major: Art, Graphic Design**  **Year: 2022-2023** | | | | | | | | |
| Students requiring developmental course work based on low entrance exam scores (ACT, SAT, ASSET, COMPASS) may not be able to complete this program of study in eight (8) semesters. Developmental courses do not count toward total degree hours. **Students having completed college level courses prior to enrollment will be assisted by their advisor in making appropriate substitutions. In most cases, general education courses may be interchanged between semesters.** A minimum of 45 hours of upper division credit (3000-4000 level) is required for this degree. | | | | | | | | |
| **Year 1** | | | |  | **Year 1** | | | |
| **Fall Semester** | | | |  | **Spring Semester** | | | |
| **Course No.** | **Course Name** | **Hrs** | **Gen Ed** |  | **Course No.** | **Course Name** | **Hrs** | **Gen Ed** |
| ENG 1003 | Composition I | 3 | X |  | ENG 1013 | Composition II | 3 | X |
| MATH | See General Education List | 3 | X |  | *ART 1123* | *Creative Collaboration* | 3 |  |
| *ART 1113* | *Creative Exploration* | 3 |  |  | *ART 2453* | *Ideation* | 3 |  |
| *GRFX 1413* | *Design Technology* | 3 |  |  | ARTH 2593 | *Survey of Art History after 1400* | 3 |  |
| ARTH 2583 | *Survey of Art History before 1400 – FYE Section* | 3 |  |  | GRFX 2203 | Introduction to Graphic Design | 3 |  |
| **Total Hours** |  | 15 |  |  |  |  |  |  |
| **Year 2** |  | **Year 2** |  |  | **Total Hours** |  | 15 |  |
| **Fall Semester** | | | |  | **Spring Semester** | | | |
| **Course No.** | | | | **Course Name** | **Hrs** | | | | **Gen Ed** |  | **Course No.** | **Course Name** | **Hrs** | **Gen Ed** |
| GRFX 2303 | Typography and Layout | 3 |  |  | SOCIAL | See Ged Ed List | 3 | X |
| Physical Science | See Gen Ed List | 3 | X |  | Life Science | See Gen Ed List | 3 | X |
| Physical Science Lab | See Gen Ed List | 1 | X |  | Life Science Lab | See Gen Ed List | 1 | X |
| DIGI 2003 | Introduction to Coding with Swift | 3 |  |  | GRFX 2703 | Interaction Design | 3 |  |
| ART 1033 | *Drawing and Imaging* | 3 |  |  | GRFX 3703 | Front End Web Development | 3 |  |
| *ART 3123* | *Creative Practice* | 3 |  |  | DIGI 3003 | Intermediate Swift Coding | 3 |  |
| GRFX 3400 | Graphic Design Review | 0 |  |  |  |  |  |  |
| **Total Hours** |  | 16 |  |  | **Total Hours** |  | 16 |  |
| **Year 3** |  | **Year 3** |  |  | **Total Hours** |  | 16 |  |
| **Fall Semester** | | | |  | **Spring Semester** | | | |
| **Course No.** | | | | **Course Name** | **Hrs** | | | | **Gen Ed** |  | **Course No.** | **Course Name** | **Hrs** | **Gen Ed** |
| SOCIAL | See Gen Ed List | 3 | X |  | MUS 2503 | Fine Arts Music | 3 | X |
| GRFX 4703 | Advanced Digital Studio | 3 |  |  | SOCIAL | See Gen Ed List | 3 |  |
| GRFX 3713 | 3D Digital and Game Design | 3 |  |  | ART 3403 | Photography | 3 |  |
| ART | 3000-level | 3 |  |  | DIGI 4003 | Advanced Studio in Swift Coding | 3 |  |
| ARTH 3573 | History of Graphic Design | 3 |  |  | ARTH | Art History Elective | 3 |  |
|  |  |  |  |  |  |  |  |  |
| **Total Hours** |  | 15 |  |  | **Total Hours** |  | 15 |  |
| **Year 4** |  | **Year 4** |  |  | **Total Hours** |  | 15 |  |
| **Fall Semester** | | | |  | **Spring Semester** | | | |
| **Course No.** | | | | **Course Name** | **Hrs** | | | | **Gen Ed** |  | **Course No.** | **Course Name** | **Hrs** | **Gen Ed** |
| THEA 2503 | Fine Arts Theatre | 3 | X |  | GRFX 4503 | 3000-level ART | 3 |  |
| GRFX 4703 | Advanced Digital Studio | 3 |  |  | GRFX 4813 | Digital Design Portfolio Capstone | 3 |  |
| ART | 3000-level ART | 3 |  |  | ART | 4000-level ART | 3 |  |
| GRFX | 4000-level GRFX | 3 |  |  | GRFX 4603 | Graphic Design Internship  *Exhibition* |  |  |
| ART | 3000-level ART | 3 |  |  | HUMANITIES | See Gen Ed List | 3 | X |
| **Total Hours** |  | 15 |  |  | **Total Hours** |  | 16 |  |
|  |  |  |  |  |  |  |  |  |
| **Total Jr/Sr Hours \_61\_\_ Total Degree Hours \_120\_\_** |  |  |  |  | **Total Hours** |  | 16 |  |
| **Graduation Requirements:**  No grade below C in courses with an ARED/ART/ARTH/GRFX/DIGI prefix may be applied to the Bachelor of Fine Arts degree.  Completion of HIST 2763 or HIST 2773 or POSC 2103  English Proficiency (Grade of C or better in ENG 1003 and ENG 1013)  2.75 GPA in Major  2.00 GPA at ASU  2.00 GPA Overall  Maximum of 31 credit hours via correspondence, extension, examination, PLA, Military or similar means; CLEP (30 hrs max)  Minimum 45 JR/SR Hours after completing 30 hours  120 Total Credit Hours  18 of last 24 hours must be ASU-Jonesboro courses  Minimum of 57 hours from 4-year institutions  32 Resident Hours if completing second degree and first degree was not from A-State | | | | | | | | |
|  | | | | | | | | |